Year 5 Key Skills Help Sheet

5/1 Place value in numbers to 1 million

The position of the digit gives its size

Millions	Hundred thousands	Ten thousands	thousands	hundreds	tens	units
1	2	3	4	5	6	7

<u>Example</u>

The value of the digit '1' is 1 000 000
The value of the digit '2' is 200 000
The value of the digit '3' is 30 000
The value of the digit '4' is 4000

5/2 Round numbers to nearest 10, 100, 1000, 10000, 100000

Example 1- Round 342 679 to the nearest 10 000

- Step 1 Find the 'round-off digit' 4
- Step 2 Look one digit to the right of 4 2

<u>5 or more</u>? NO - leave 'round off digit' unchanged - Replace following digits with zeros

ANSWER - 340 000

Example 2- Round **45**3 679 to the nearest 100 000

- Step 1 Find the 'round-off digit' 4
- Step 2 Look one digit to the right 5

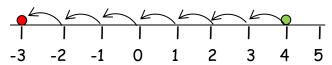
5 or more? YES - add one to 'round off digit'
- Replace following digits with zeros

<u>ANSWER - 500 000</u>

5/3 Negative numbers

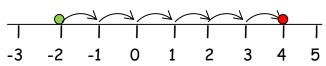
A number line is very useful for negative numbers.

• The number line below shows:



The number line below shows:

$$-2 + 6 = 4$$



5/4 Roman Numerals

The seven main symbols



$$I = 1$$

$$V = 5$$

$$X = 10$$

$$C = 100$$

$$M = 1000$$

$$IV = 4$$

$$XL = 40$$

$$XC = 90$$

5/5 Written methods for addition

- Line up the digits in the correct columns
- Start from RIGHT to LEFT

5/5 Written methods for subtraction

- Line up the digits in the correct columns
- Start from RIGHT to LEFT

5/6 Mental methods for addition

• Start from LEFT to RIGHT

Example 1 - think of:

45 + 32 as 45 + 30 + 2

• But in your head say:

45 75 77

Example 2 - think of:

1236 + 415 as 1236 + 400 + 10 + 5

• But in your head say:

1236 1636 1646 1651

5/6 Mental methods for subtraction

Example 1 - think of:

56 - 32 as **56 - 30 -** 2

• But in your head say:

56 26 24

Example 2 - think of:

1236 - 415 as 1236 - 400 - 10 - 5

• But in your head say:

1236 836 826 821

5/7 Multi-step problems

Based upon 5/6.

Words associated with addition:



Words associated with subtraction:



5/8 Multiples & factors

<u>FACTORS</u> are what divides exactly into a number

e.g. Factors of 12 are:

1 12 2 6 3 4

F	Factors of 18 are:							
	1	18						
	2	9						
	3	6						

The common factors of 12 & 18 are: 1, 2, 3, 6, The Highest Common Factor is: 6

• MULTIPLES are the times table answers

e.g. Multiples of 5 are:
5 10 15 20 25

Multiples of 4 are:
4 8 12 16 20

The Lowest Common Multiple of 5 and 4 is: 20

5/9 Prime numbers

Prime numbers have only TWO factors

The factors of 12 are: 1, 2, 3, 4, 6, 12



12 is <u>NOT prime</u>
It is <u>composite</u>

Factors of 7 are:



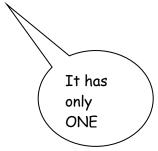


7 IS prime

Prime numbers to 20

1	2	3	4	5
6	7	8	9	10
11	12	13	14	15
16	17	18	19	20

The number '1' is NOT prime



5/10 Multiplication using a formal method

• By a ONE-DIGIT number

	3000	500	60	7
7	21000	3500	420	49

• By a TWO-DIGIT number

	100	50	2
30	3000	1500	60
4	400	200	8

$$152 \times 34 = 3400 + 1700 + 68 = 5168$$

5/10 Division using a formal method

• By a ONE-DIGIT number

e.g.
$$9138 \div 6$$
 1526 $6)9^31^13^18$

• By a TWO-DIGIT number

(Except write down some of your tables down first)

- Divide
- Multiply
- Subtract
- Bring down Make a new number
- Divide ...

$$\begin{array}{c|c}
0 & 1 & 5 & 4 \\
32 & 4 & 9 & 2 & 8 \\
-3 & 2 & \downarrow & | \\
1 & 7 & 2 & | \\
-1 & 6 & 0 & \downarrow \\
1 & 2 & 8 & | \\
-1 & 2 & 8 & | \\
0 & 0 & 0 & 0
\end{array}$$

5/11 Multiply & divide by 10, 100, 1000

• By moving the decimal point

To multiply by 10 move the dp ONE place RIGHT

e.g.
$$13^{1} \times 10 = 130$$

 $3.4 \times 10 = 34$

To divide by 10 move the dp ONE place LEFT

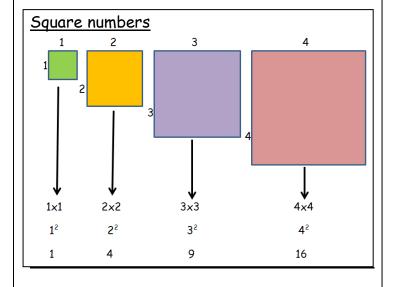
e.g.
$$1\overset{\checkmark}{3}$$
 ÷ 10 = 1.3

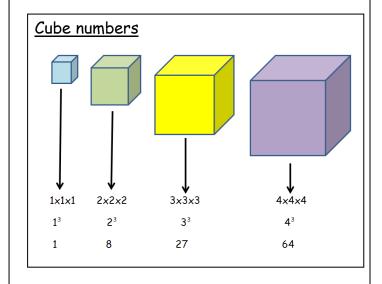
By moving the digits

To multiply by 10 move the digits ONE place LEFT

To multiply or divide by 100 move TWO places To multiply or divide by 1000 move THREE places

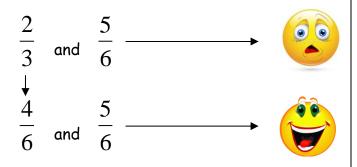
5/12 Square & Cube numbers





5/13 Fractions

To compare fractionsthe denominators must be the same



so
$$\frac{5}{6}$$
 is bigger than $\frac{2}{3}$

• To add and subtract fractions

When the denominators are the same

$$\frac{5}{8} + \frac{1}{8} = \frac{6}{8}$$





5/13 To add subtract fractions (cont)

When the denominators are different

$$\frac{3}{8} + \frac{1}{4} (x^2)$$

$$\frac{3}{8} + \frac{2}{8} = \frac{5}{8}$$
Multiply to make the denominators the same

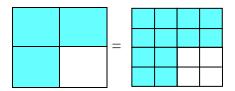
into an improper fraction

A mixed number can be changed back

$$2^{+3}_{\times} = \frac{11}{4}$$

5/14 Equivalent fractions

These fractions are the same but can be drawn and written in different ways



$$\frac{3}{4} = \frac{12}{16}$$

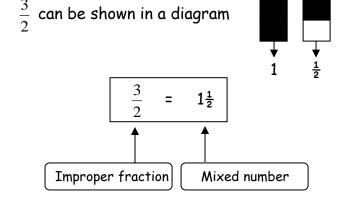
$$\frac{3^{(x4)}}{4^{(x4)}} = \frac{12}{16}$$

Fractions can also be divided to make the fraction look simpler - this is called CANCELLING or LOWEST FORM

$$\frac{12}{16} \stackrel{(\div 4)}{(\div 4)} = \frac{3}{4}$$

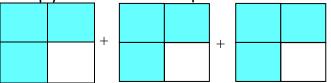
5/15 Mixed & improper fractions

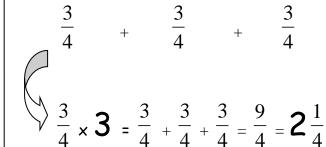
• An improper fraction is top heavy & can be changed into a mixed number

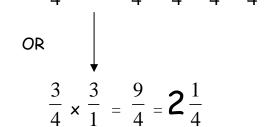


5/16 Multiply fractions

Multiply is the same as repeated addition







5/17 Round decimals

Rules for rounding

- 1. Find the 'round off' digit
- 2. Move one digit to its right
- 3. Is this digit 5 or more

Yes - add one to the round off digit No - don't change the round off digit

• To the nearest whole number

e.g. 1 - To round 5.62 to the nearest whole 'round off' digit this digit is 5 or more

5.62 rounded to nearest whole = 6

e.g. 2 - To round 5.32 to the nearest whole 'round off' digit this digit is NOT 5 or more

5.32 rounded to nearest whole = 5

• To one decimal place

'round off' digit this digit is 5 or more

12.37 rounded to 1dp = 12.4

e.g. 2 - To round 12.32 to the nearest whole 'round off' digit this digit is NOT 5or more

12.37 rounded to 1dp = 12.3

5/18 Read & write decimals

The value of each digit is shown in the table

hundreds	tens	units	•	tenths	hundredths	thousandths
3	5	2	•	6	1	7
300	50	2		$\frac{6}{10}$	$\frac{1}{100}$	$\frac{7}{1000}$
352			$\frac{61}{100} \qquad \frac{7}{100}$		7 1000	
352					617 1000	

5/18 Order decimals

Example - To order 0.28, 0.3, 0.216

- Write them under each other
- Fill gaps with zeros
- Then order them

 $0.28 \longrightarrow 0.280$ $0.3 \longrightarrow 0.300$ $0.216 \longrightarrow 0.216$

smallest largest
Order: 0.216 0.28 0.3

5/19 <u>Decimal & Percentage equivalents</u>

Learn

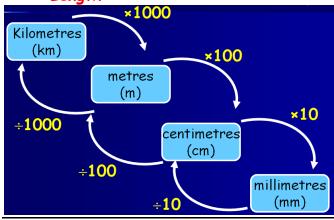
Fraction	Decimal	Percentage	
$\frac{1}{2}$	0.5	50%	
$\frac{1}{4}$	0.25	25%	
$\frac{1}{5}$	0.2	20%	
$\frac{1}{10}$	0.1	10%	
$\frac{1}{100}$	0.01	1%	

Some fractions have to be changed to be 'out of 100'

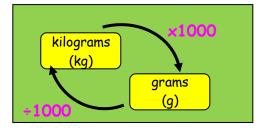
$$\frac{11^{(x4)}}{25_{(x4)}} = \frac{44}{100} = 0.44 = 44\%$$

5/20 Convert metric measure

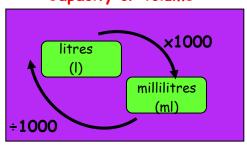
Length



• Mass or weight



• Capacity or volume



5/20 Imperial measure

• 1 inch is about 2.5cm



• 1km = 1.6 miles or 5miles = 8km

• 1kg is about 2.2pounds



 A litres of water's a pint and three quarters

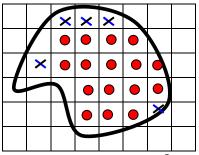


• A gallon is about 4.5 litres



5/21 Area & Perimeter

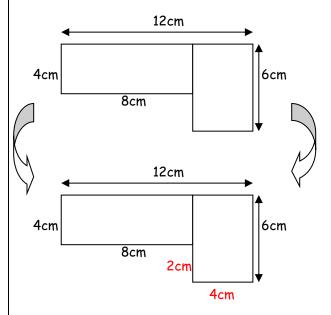
Estimate area



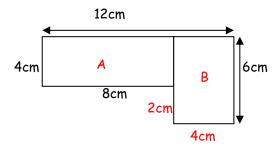
Number of whole squares () = 16 Number of $\frac{1}{2}$ or more (\times) Estimated area = 21 squares

• Shapes composed of rectangles

Put on all missing lengths first For perimeter - ADD all lengths round outside For area - split into rectangles & add them together



Perimeter = 12 + 6 + 4 + 2 + 8 + 4 = 36cm

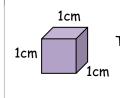


Area of shape = Area of A + B= (8x4) + (6x4)= 32 + 24= 56cm²

5/22 Volume

Volume is measured in cubes

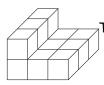
The 1 cm cube



The volume of this cube is 1 cm³ (1 cubic centimetre) It holds 1ml of water



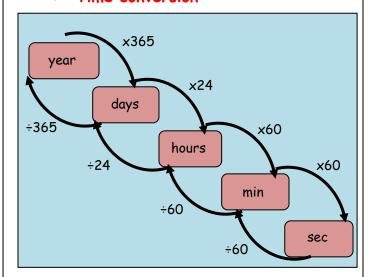
This cuboid contains 12 cubes So the volume is 12 cm³



This 3D shape contains 12 cubes So the volume is 12 cm³

5/23 Units of time

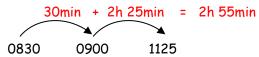
Time conversion



Time intervals

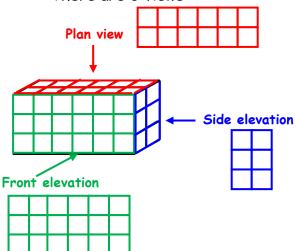
Always go to the next whole hour first

Example: 0830 to 1125



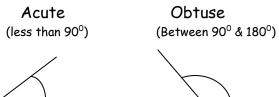
5/24 2D representations of 3D shapes

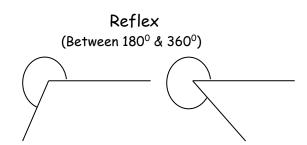
• There are 3 views:



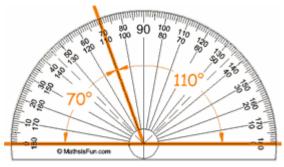
5/25 Angles

• Types of angles



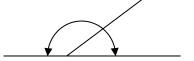


• Measure and draw angles

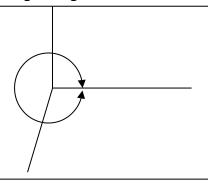


To be sure, count the number of degrees between the two arms of the angle

5/26 Angles



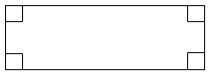
Angles on a straight line add up to 180° or 2 right angles (2 x 90°)



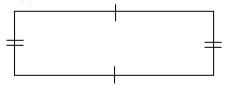
Angles about a point add up to 360° or 4 right angles (4 × 90°)

5/27 Properties of the rectangle

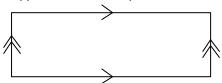
- A rectangle is a quadrilateral (4 sided shape)
- All angles are 90°



• Opposite sides are equal



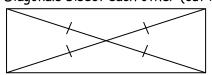
• Opposite sides are parallel



Diagonals are equal



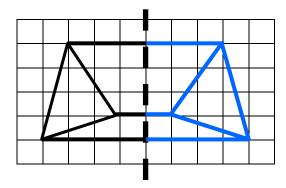
• Diagonals bisect each other (cut in half)



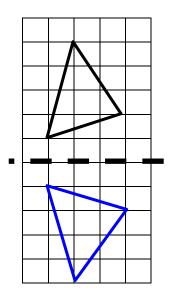
• A square is a special rectangle

5/28 Reflection

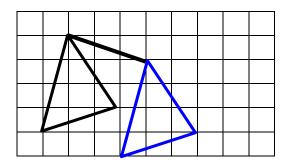
• Reflection in a vertical line



Reflection in a horizontal line



5/28 Translation - 4 right & 1 down



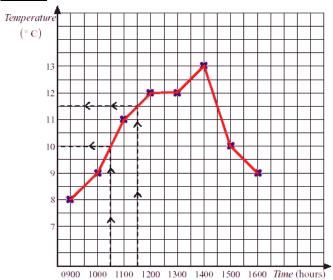
- In reflection and translation the shapes remain the same size and shape -CONGRUENT
- In reflection the shape is flipped over
- In translation the shape stays the same way up

5/29 Line graphs

Find the difference

Example 1: What was the difference in temperature between 1030 and 1130?

Answer: $11.5^{\circ}C - 10^{\circ}C = 1.5^{\circ}C$

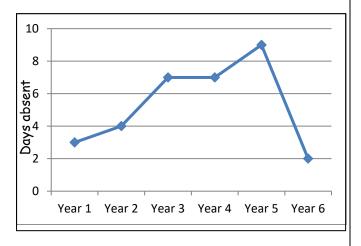


• Find the sum of the data

 $\underline{\text{Example}}$: What was the total number of days absent

over the 6 years?

Answer: 3 + 4 + 7 + 7 + 9 + 2 = 32 days



5/30 Interpret information in tables

• Distance table

Example: Find the distance between Leeds and York

Answer: 40miles

Hull				
100	Leeds			
162	73	Manchester		
110	60	65	Sheffield	
63	40	118	95	York

• Timetable

Example: How long is the film?

Answer: 1.10 - 2.35 = 1h 25min = 85min

6.30am	Educational programme
7.00	Cartoons
7.25	News and weather
8.00	Wildlife programme
9.00	Children's programme
11.30	Music programme
12.30pm	Sports programme
1.00	News and weather
1.10 - 2.35pm	Film

• Table of results of goals scored

Example: Did boys or girls score the most goals?

Answer: Boys: 6+3+3+6=18 Girls: 7+5=12

Boys scored the most goals

	Game 1	Game 2	Game 3	Game 4	Game 5	Frequency
Peter	1	0	0	2	3	6
John	0	2	1	0	0	3
Ryan	1	0	1	1	0	3
Claire	2	0	2	1	2	7
Bill	3	1	1	0	1	6
Susan	0	1	3	1	0	5